CLAIMS

What is claimed is:

1. An implicit floor control method for a packet-based real-time media session in

which a plurality of user stations exchange media via a communication server on a packet-

switched network, wherein the real-time media session defines a floor that only one of the user

stations can hold at any time, the implicit floor control method comprising:

the communication server beginning to receive a media stream from a given one of the

user stations; and

the communication server responding to receipt of the media stream by granting the floor

to the given user station only if no other one of the user stations currently holds the floor.

2. The implicit floor control method of claim 1, wherein the real-time media session

is a half-duplex session.

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3. The implicit floor control method of claim 1, wherein the real-time media session

is a full-duplex session.

4. An implicit floor control method for a packet-based real-time media session in

which a plurality of user stations exchange media via a communication server on a packet-

switched network, wherein the real-time media session is half-duplex and therefore defines a

floor that only one of the user stations can hold at any time, the implicit floor control method

comprising:

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the communication server beginning to receive a first media stream from a given one of

the user stations;

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if another one of the user stations currently holds the floor, the communication server

disregarding the first media stream; and

if no other one of the user stations currently holds the floor, the communication server

responsively granting the floor to the given user station.

5. The implicit floor control method of claim 4, wherein granting the floor to the

given user station comprises:

beginning to forward media of the first media stream to each other user station of the

plurality of user stations engaged in the real-time media session.

6. An implicit floor control method for a packet-based real-time media session in

which a plurality of user stations exchange media via a communication server on a packet-

switched network, wherein the real-time media session defines a floor that only one of the user

stations can hold at any time, the implicit floor control method comprising:

a given user one of the user stations receiving from a user a request for the floor; and

the given user station responsively beginning to send a first media stream to the

communication server as an implicit floor request.

7. The implicit floor control method of claim 6, wherein the given user station has a

floor-control request mechanism and has a wireless communication interface for wirelessly

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communicating with a radio access network that provides connectivity with the packet-switched

network, and wherein:

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receiving the request for the floor from the user comprises detecting user actuation of the

floor-control request mechanism; and

beginning to send the first media stream to the communication server comprises

beginning to wirelessly transmit the first media stream via the wireless communication interface

to the radio access network for transmission of the first media stream in turn over the packet-

switched network to the communication server.

8. The implicit floor control method of claim 7, wherein the first media stream

carries a digital representation of voice provided by the user.

9. The implicit floor control method of claim 6, further comprising:

the communication server beginning to receive the first media stream as the implicit floor

request; and

the communication server responsively granting the floor to the given user station if no

other user station currently holds the floor.

10. The implicit floor control method of claim 9, further comprising:

the communication server disregarding the first media stream if another user station

currently holds the floor.

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11. The implicit floor control method of claim 9, wherein granting the floor to the

given user station comprises:

beginning to forward media of the first media stream to each other user station of the

plurality of user stations engaged in the real-time media session.

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12. The implicit floor control method of claim 6, further comprising:

while the given user station is sending the first media stream to the communication

server, the given user station beginning to receive a second media stream from the

communication server; and

the given user station treating its receipt of the second media stream from the

communication server as an implicit denial of the implicit floor request.

13. The implicit floor control method of claim 12, wherein treating receipt of the

second media stream from the communication server as an implicit denial of the implicit floor

request comprises:

discontinuing sending the first media stream to the communication server.

14. The implicit floor control method of claim 12, wherein treating receipt of the

second media stream from the communication server as an implicit denial of the implicit floor

request comprises:

alerting a user of the given user station that the floor has been denied.

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15. The implicit floor control method of claim 13, wherein alerting the user of the

given user station that the floor has been denied comprises providing at least one alert selected

from the group consisting of (i) an audible alert, (ii) a visual alert and (iii) a vibratory alert.

16. An implicit floor control method for a packet-based real-time media session in

which a plurality of user stations exchange media via a communication server on a packet-

switched network, wherein the real-time media session is half-duplex and therefore defines a

floor that only one of the user stations can hold at any time, the implicit floor control method

comprising:

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a given one of the user stations receiving from a user a request for the floor while the user

station is receiving an incoming media stream from the communication server; and

the given user station treating its receipt of the incoming media stream from the

communication server as an implicit denial of the user's request for the floor.

17. The implicit floor control method of claim 16, further comprising:

in response to the implicit denial, the given user station alerting the user that the floor is

denied.

18. The implicit floor control method of claim 17, wherein alerting the user that floor

is denied comprises providing the user with at least one alert selected from the group consisting

of (i) an audible alert, (ii) a visual alert and (iii) a vibratory alert.

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19. A communication server for bridging real-time media communications between a

plurality of participants in a real-time media session, wherein the real-time media session defines

a floor that only one of the participants can hold at any time, the communication server

comprising:

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means for detecting an incoming media stream from a given one of the participants; and

means for treating the incoming media stream as an implicit floor request from the given

participant.

20. The communication server of claim 19, wherein the means for treating the

incoming media stream as an implicit floor request comprises a processor programmed (i) to

grant the floor to the given participant if no other participant currently holds the floor and (ii) to

disregard the incoming media stream if another participant currently holds the floor.

21. The communication server of claim 19, wherein the real-time media

communications are voice communications, and the incoming media stream is a sequence of

Real-time Transport Protocol (RTP) packets.

22. A cellular mobile station comprising:

a floor-control request mechanism;

a processor programmed to respond to user actuation of the floor-control request

mechanism by beginning to send a first media stream as an implicit floor request to a

communication server.

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23. The cellular mobile station of claim 22, wherein the first media stream comprises

a sequence of packets carrying a digital representation of voice provided by a user.

24. The cellular mobile station of claim 22, wherein:

the processor is programmed to treat receipt of a second media stream from the

communication server, while sending the first media stream to the communications server, as an

implicit floor denial.

25. The cellular mobile station of claim 24, wherein:

the processor is programmed to discontinue sending the first media stream to the

communication server in response to the implicit floor denial.

26. The cellular mobile station of claim 24, wherein:

the processor is programmed to alert a user about the floor denial.

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27. An implicit floor control method for a packet-based real-time media session in

which a plurality of user stations exchange media via a communication server on a packet-

switched network, the implicit floor control method comprising:

the communication server granting levels of floor to user stations in response to receipt of

media streams from the user stations and based on an order in which the communication server

begins to receive the media streams from the user stations.

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